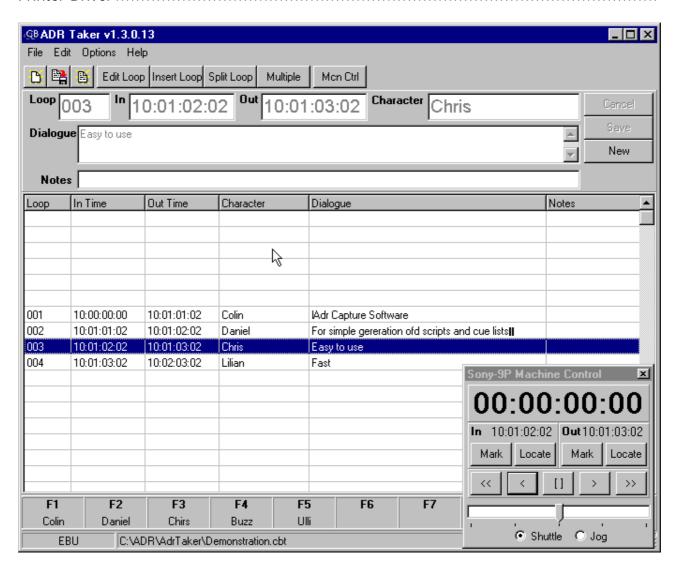


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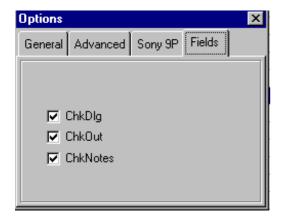
# **AdrTaker: Cue List Preparation Tool**

Multiple Selectable Entry Fields	In Time, Out Time, Character, Dialogue, Notes
Programable Function Keys	Single Key Character Entry
Simplified Timecode Entry	Hours and Minutes tens copied from Previous Entry
	Last Out point becomes next inpoint
Sony P2 Machine Control	In and Out Capture
In & Out time Checking	Loop Duration, Out before In
Printer Driver	



Open AdrTaker, depress new and start entering data, use the tab key to change the current field. Then save the cue using Save/Next, if it's the last cue use the Save key to disable th edit mode. It's that simple but there are a few options to make your life simpler.

1



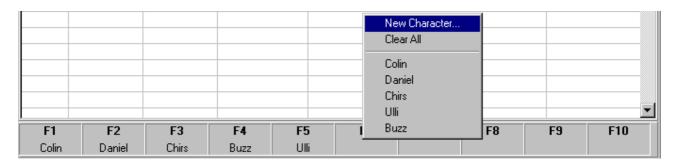
#### **Selecting Entry Fields**

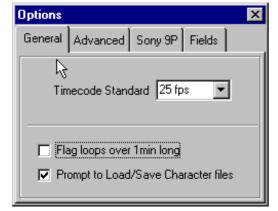
You may not wish to enter out time character, dialogue or notes to prevent the cursor stopping at any or all of these use select **Options | Fields** You can enable/disable these three fields. Ifyou change your mind later

This may also be changed whilst editing cues.

#### **Using Character Names**

Character names are treated differently from the other fields, the same names are used repeatedly, names can therefore be selected from a list or assigned to Function keys.





In this way character names may be entered quickly and accurately.

When preparing lists for a series or where you may come back to the list at a later date then you can save/load the character lists. If you never use character name sthen you may disable the associated prompt.

# In and Out time Checking

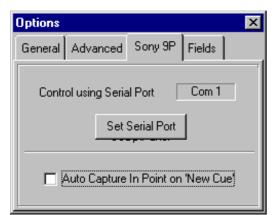
When both in and out times are used they are checked whist entering the loop. You are not able to enter a loop where the out time is before the in time, unless disabled you will be warned if a loop is longer than 1 minute. Provided that the correct timecode standard is selected then the timecode values will also be validated.

The language used for error messages is user selectable. Please let us know when the terms are not correct.



#### **Machine Control**

The current version has a windows machine control panel the next will also have an interface to a USB Shuttlepro Jog/Shuttle keyboard (Approx £100). The



machine control panel allows you to capture both in and out using the mark keys. The locate keys allow the checking of a

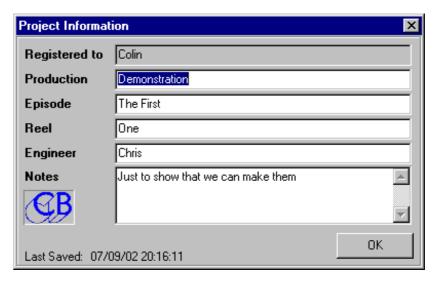


list. Let us know if you need any other commands we are in the process of designing Mark II.

### **Saving and Printing**

When saving or printing the project information screen will be presented. Thus information will be used when printing the cue sheet as follows.

The extract below is from a pdf printout. Note that the registered user name in this case 'Colin' is printed at the top of every sheet.



## Colin



3



Loop: 001 Colin	10:00:00:00 Adr Capture Softwar	10:01:01:02 re
Loop: 002 Daniel	10:01:01:02 10:01:02:02  For simple gereration of scripts and cue lists	
Loop: 003 Chris	10:01:02:02 Easy to use	10:01:03:02
Loop: 004 Lilian	10:01:03:02 Fast	10:02:03:02